

# Volodymyr Kozieiev

Clojure/ClojureScript developer

 Lisbon, Portugal


## About Me

During my developer career, I did all kinds of development: mobile, backend, desktop, and embedded. Worked with C++, Clojure, JavaScript, and Go.

Currently, I'm interested in the Clojure position. I like this language and have a [YouTube channel](#) about it.

## Contact

 [vkjr.sp@gmail.com](mailto:vkjr.sp@gmail.com)

 <https://kozieiev.com>

## Technologies

Clojure, ClojureScript, re-frame, reagent, C++, Qt/QML, React, React Native

## Links

[Upwork](#), [GitHub](#), [Twitter](#), [LinkedIn](#)

---

## Experience

- Jul 2019 - Jul 2021

**Core developer: ClojureScript, Go, ReactNative, re-frame, reagent**

Status

In Status, we worked on messaging app based on blockchain technologies. The app consisted of 2 parts - UI and business logic.

I developed mobile UI in ClojureScript+ReactNative and worked on the business logic part written in Go.

- Aug 2017 - Jul 2019

**Developer: C++, Qt, ReactNative, ClojureScript**

Status

We worked on custom implementation of React Native for the desktop. The company had a mobile app written in ClojureScript + ReactNative and the idea was to create a new React Native that will allow us to reuse existing ClojureScript code on a desktop.

- Sep 2016 - Aug 2017

**Lead developer: C++/Qt**

GoldGMT

Here we worked on Lucia - a mobile phone for visually impaired people. I was responsible for architecting and creating its interface.

- Sep 2016 - Aug 2017

**Senior UI developer: C++/Qt**

GlobalLogic

Developed complex UI for a defibrillator.

- Dec 2005 - Sep 2016

**All kinds of C++ development**

During that time I worked on different companies and as a freelancer.

Worked on VHDL linter, graphic editor, own mobile app and so on.